

**IN THE CLAIMS**

1. (Presently Amended) A method for processing a print job in a rendering device, comprising:  
receiving a to-be-printed object of a to-be-printed page in the rendering device;  
constructing a display list object for ~~a to-be-printed object~~ the to-be-printed object in said print job; ~~and~~  
determining whether said display list object includes a ~~[[any]]~~ math or logic function ~~of said display list object requires~~ requiring a hard processing operation;  
rendering, in a device specific page in memory, the to-be-printed object by selecting at least one of a plurality of algorithms based upon the determination; and  
printing the to-be-printed page using the device specific page.
2. (Presently Amended) The method of claim 1, further including setting a flag if said ~~[[any]]~~ math or logic function requires said hard processing operations.
3. (Presently Amended) The method of claim 1, further including constructing a band display list if said ~~[[any]]~~ math or logic function requires said hard processing operation.
4. (Original) The method of claim 1, wherein said determining further includes examining an ink attribute of said display list object.
5. (Presently Amended) The method of claim 1, further including directly rendering said to-be-printed object in ~~[[a]]~~ the device specific page if said ~~[[any]]~~ math or logic function does not require said hard processing.
6. (Original) The method of claim 1, further including constructing a display list root.
7. (Original) The method of claim 6, further including constructing a flag attribute of said

display list root that becomes set or not depending upon said determining.

8. (Original) The method of claim 1, further including constructing an ink attribute of said display list object.

9. (Original) The method of claim 1, further including constructing a type attribute and a region attribute of said display list object.

10. (Withdrawn) A method for processing a to-be-printed page of a print job in a device, said to-be-printed page having a to-be-printed object thereof, comprising:  
constructing a display list object for said to-be-printed object; and  
determining whether a flag corresponding to said display list object is set or not.

11. (Withdrawn) The method of claim 10, further including depending upon if said flag is set or not, one of rendering said to-be-printed object in a device specific page and constructing a band display list for said to-be-printed page.

12. (Withdrawn) The method of claim 10, wherein said determining further includes determining whether a math or logic function of said display list object requires a hard processing operation.

13. (Withdrawn) The method of claim 12, wherein said determining whether said math or logic function of said display list object requires said hard processing operation further requires examining an ink attribute of said display list object.

14. (Withdrawn) The method of claim 10, further including constructing a display list root, said display list root containing said flag.

15. (Withdrawn) A method for processing a to-be-printed page of a print job in a printer, said to-be-printed page having a plurality of to-be-printed objects thereof, comprising:

constructing a display list object for each of said to-be-printed objects;  
determining whether a first flag corresponding to said display list objects is set or not;  
depending whether said first flag is set or not, one of rendering said each of said to-be-printed objects in a first device specific page and constructing a plurality of band display lists for said to-be-printed page, said plurality of band display lists including said display list objects;  
determining whether a second flag corresponding to said plurality of band display lists is set or not; and  
depending whether said second flag is set or not, one of rendering said to-be-printed objects in a second device specific page and constructing a contone band.

16. (Withdrawn) The method of claim 15, wherein said constructing said contone band further includes blending color information in a first color space.

17. (Withdrawn) The method of claim 16, further including converting said color information into a second color space of said printer.

18. (Withdrawn) The method of claim 15, further including receiving an indication that all of said to-be-printed objects of said to-be-printed page have been presented to said printer.

19. (Withdrawn) A method for processing a print job in a printer, comprising:  
constructing a display list object for a to-be-printed object in said print job;  
setting a first flag or not corresponding to a first condition of said display list object;  
constructing a band display list for a to-be-printed page of said print job;  
setting a second flag or not corresponding to a second condition of said band display list, said first and second flags being one of the same and different;  
constructing a contone page for use in blending color information in a color space of a host device connected to said printer; and  
rendering said to-be-printed object in a device specific page of memory.

20. (Withdrawn) A method of processing a to-be-printed page of a print job in a device, said to-be-printed page having a plurality of to-be-printed objects thereof, comprising:
- constructing a display list object for said to-be-printed object, a band display list for a band of said to-be-printed page and a contone band;
  - setting a flag or not corresponding to a condition of one of said display list object and said band display list;
  - blending color information of overlapping pixels of said plurality of to-be-printed objects, said blending occurring in creating said contone band; and
  - rendering said contone band in a device specific band in memory of said device.
21. (Withdrawn) The method of claim 20, wherein said setting further includes examining an ink attribute of said display list object.
22. (Withdrawn) The method of claim 21, wherein said examining further includes determining whether a math or logic function of said ink attribute requires a hard processing operation.
23. (Withdrawn) The method of claim 20, wherein said blending further includes constructing a contone page.
24. (Withdrawn) The method of claim 23, wherein said blending further includes blending color information of a pixel of said to-be-printed object with a pixel of said contone page to create a pixel of resultant color information.
25. (Withdrawn) The method of claim 24, wherein said rendering further includes converting said resultant color information into a color space of said device.
26. (Withdrawn) A method for processing a to-be-printed page of a print job in a printer, said to-be-printed page having a plurality of to-be-printed objects thereof, comprising:
- receiving an indication that all of said to-be-printed objects have been presented;

constructing a display list object for said all of said to-be-printed objects, said display list object including an ink attribute having a math or logic function for said all said to-be-printed objects;

determining whether any said math or logic function requires hard processing operations or not;

dividing said to-be-printed page into a plurality of bands;

determining which of said plurality of bands contain said to-be-printed objects therein;

constructing a band display list for each of said plurality of bands containing said to-be-printed objects, said each said band display list including at least one of said display list objects;

determining in said each said band display list whether said any math or logic functions require said hard processing operations or not;

constructing a contone page having pixels corresponding to color information of pixels of said to-be-printed page;

blending color information of one of said pixels of said contone page with a pixel of one of said to-be-printed objects to create a pixel of resultant color information; and

rendering said all said to-be-printed objects in a device specific page in memory of said printer.

27. (Presently Amended) A method for processing a print job in a device, comprising:

receiving a to-be-printed page by the rendering device;

dividing ~~a to-be-printed page~~ the to-be-printed page of said print job into a plurality of bands;

constructing a band display list for said plurality of bands containing a to-be-printed object of said to-be-printed page therein; ~~and~~

determining whether said band display list includes a math or logic function ~~of any of said band display lists requires~~ requiring a hard processing ~~operation~~ operation; and

rendering the bands into a device specific page in memory for printing, a band containing the to-be-printed object being rendered differently from a band not containing the to-be-printed object dependent upon the determination.

28. (Original) The method of claim 27, further including setting a flag if said math or logic function requires said hard processing operations.

29. (Original) The method of claim 27, further including constructing a display list object for said to-be-printed object.

30. (Original) The method of claim 29, wherein said determining further includes examining an ink attribute of said display list object.

31. (Original) The method of claim 27, further including directly rendering said to-be-printed object in a device specific page if said math or logic function does not require said hard processing.

32. (Original) The method of claim 27, further including constructing an overall band display list for each said band display list constructed.

33. (Original) The method of claim 32, further including one of linking said each said band display list together in a memory of said device and blocking said each said band display list together in a contiguous fashion in said memory.

34. (Original) The method of claim 27, further including constructing a flag attribute for each of said band display lists that become constructed.

35. (Withdrawn) A method for processing a to-be-printed page of a print job in a device, said to-be-printed page having a to-be-printed object thereof, comprising:

dividing said to-be-printed page of said print job into a plurality of bands;

constructing a band display list for said plurality of bands that contain said to-be-printed object therein; and

determining whether a flag corresponding to said constructed band display lists is set or not.

36. (Withdrawn) The method of claim 35, depending upon if said flag is set or not, one of rendering said to-be-printed object in a device specific page and constructing a contone band for color information of said to-be-printed object.

37. (Withdrawn) The method of claim 35, wherein said determining further includes examining whether a math or logic function of said constructed band display list requires a hard processing operation.

38. (Withdrawn) The method of claim 35, further including constructing a display list object for said to-be-printed object.

39. (Withdrawn) The method of claim 38, further including constructing an ink attribute for said display list object.

40. (Withdrawn) The method of claim 39, wherein said determining further includes examining whether a math or logic function of said ink attribute requires a hard processing operation.

41. (Withdrawn) The method of claim 35, further including constructing a flag attribute for each of said band display lists that become constructed.

42. (Withdrawn) A method for processing a to-be-printed page of a print job in a device, said to-be-printed page having a plurality of to-be-printed objects thereof, comprising:  
dividing said to-be-printed page of said print job into a plurality of bands;  
constructing a contone page for color information of said to-be-printed page, said color information being in a first color space;

on a band-by-band basis, blending color information of said to-be-printed objects with said color information of said contone page to create a plurality of contone bands.

43. (Withdrawn) The method of claim 42, further including on said band-by-band basis, blending color information of one of said to-be-printed objects with another of said to-be-printed objects.

44. (Withdrawn) The method of claim 42, further including converting color information of said contone bands into a second color space of said device.

45. (Withdrawn) The method of claim 44, further including performing a halftone operation.

46. (Withdrawn) The method of claim 42, further including rendering said to-be-printed objects into a device specific page in a memory of said device.

47. (Withdrawn) The method of claim 42, further including freeing memory locations for said contone bands.

48. (Withdrawn) The method of claim 42, further including constructing a band display list for each said plurality of bands that contain said to-be-printed objects therein.

49. (Withdrawn) The method of claim 48, further including determining whether a flag corresponding to said constructed band display lists is set or not.

50. (Withdrawn) The method of claim 49, further including constructing a display list object for each said plurality of to-be-printed objects.

51. (Withdrawn) The method of claim 50, further including determining whether a math or logic function of an ink attribute of said constructed display list objects requires a hard



processing operation.

52. (Withdrawn) A method for processing a to-be-printed page of a print job in a device, said to-be-printed page having a plurality of to-be-printed objects thereof, comprising:  
dividing said to-be-printed page of said print job into a plurality of bands;  
for at least one of said bands, constructing a contone band for blended color information of overlapping pixels of said to-be-printed objects, said blended color information being in a first color space.

53. (Withdrawn) The method of claim 52, wherein said constructing further includes constructing a contone page for color information of said to-be-printed page.

54. (Withdrawn) The method of claim 53, wherein said constructing said contone band further includes blending pixels of said contone page with pixels of one of said to-be-printed objects.

55. (Withdrawn) The method of claim 52, further including rendering said to-be-printed objects into a device specific page in memory of said device, said device specific page being in a second color space different than said first color space.

56. (Withdrawn) The method of claim 55, further including freeing memory locations corresponding to said contone band.

57. (Withdrawn) The method of claim 52, further including constructing a band display list for each said plurality of bands that contain said to-be-printed objects therein.

58. (Withdrawn) The method of claim 57, further including determining whether a flag corresponding to said constructed band display lists is set or not.

59. (Withdrawn) The method of claim 52, further including constructing a display list

object for each said plurality of to-be-printed objects.

60. (Withdrawn) The method of claim 59, further including determining whether a math or logic function of an ink attribute of said constructed display list objects requires a hard processing operation.

61. (Presently Amended) A computer readable media for use with a host device, said media including computer executable instructions for processing a to-be-printed page of a print job of said host device, said to-be-printed page having a plurality of to-be-printed objects thereof, said computer executable instructions for performing the steps comprising:

receiving the to-be-printed objects corresponding to the to-be-printed page of the print job;

determining whether [[any]] the to-be-printed objects include a math or logic function associated with any of said to-be-printed objects requires requiring a hard processing operation.  
operation;

rendering the to-be-printed objects in a device specific page in memory for use in printing the to-be-printed page, by selecting from a plurality of rendering algorithms based upon the determination.

62. (Original) The media of claim 61, further including computer executable instructions for setting a flag or not depending upon said determining.

63. (Original) The media of claim 61, further including computer executable instructions for constructing a display list object for all said to-be-printed objects.

64. (Original) The media of claim 61, further including computer executable instructions for constructing a band display list for any band of said to-be-printed page having one of said to-be-printed objects therein.

65. (Original) The media of claim 61, further including computer executable instructions for

constructing a contone page for color information of said to-be-printed page.

66. (Original) The media of claim 61, further including computer executable instructions for rendering all of said to-be-printed objects in a device specific page in memory of one of said host device and a printer connected thereto, the media residing in one of the host device and the printer.

67. (Original) The media of claim 61, further including computer executable instructions for blending color information of overlapping pixels of said plurality of to-be-printed objects to create a contone band.

68. (Original) The media of claim 61, further including computer executable instructions for dividing said to-be-printed page into a plurality of bands and rendering all of said to-be-printed objects in a device specific page in memory of one of the host device and a printer connected thereto, said rendering occurring on a band-by-band basis.

69. (Original) The media of claim 61, further including computer executable instructions for constructing a contone page for color information of said to-be-printed page and blending color information of pixels of one of said plurality of to-be-printed objects with pixels of said contone page to create a contone band.

70. (Withdrawn) A computer readable media having computer executable instructions for processing a to-be-printed page of a print job, said to-be-printed page having a plurality of to-be-printed objects thereof, said computer executable instructions for performing the steps comprising:

receiving an indication that all of said to-be-printed objects have been presented;

constructing a display list object for all said to-be-printed objects, all said display list objects having an ink attribute;

constructing a band display list for any band of said to-be-printed page having one of said to-be-printed objects therein, said constructed band display lists including one or more said constructed display list objects;

setting a flag or not corresponding to whether any math function associated with any of said ink attributes requires a hard processing operation;

in a first color space, blending color information of overlapping pixels of said plurality of to-be-printed objects to create a contone band; and

rendering said plurality of to-be-printed objects into a device specific page in a memory, said device specific page being in a second color space.

71. – 100. (Cancelled)

101. (Withdrawn) A method for processing a PDF print job in a device, said PDF print job having at least one to-be-printed object, comprising determining whether one of about 16 possible math or logic functions specifiable by said PDF print job for said at least one to-be-printed object requires a hard processing operation.

102. (Presently Amended) A method for processing a print job in a rendering device, comprising:

by said rendering device, receiving said print job from a host device, said print job including at least one-to-be-printed page with at least one-to-be-printed object having a math or logic function;

dividing said to-be-printed page of said print job into a plurality of bands located in memory;

constructing a band display list for said plurality of bands containing said to-be-printed object of said to-be-printed page therein; [[and]]

determining whether [[any]] the math or logic function for said to-be-printed object of said band display lists requires a Boolean or algebraic processing operation having two or more inputs; and

rendering the to-be-printed object in a device specific page in memory on a band-by-band basis, a band containing the to-be-printed object being rendered differently than a band not containing the to-be-printed object based upon the determination; and  
printing the to-be-printed page using the device specific page.

103. (New) The method of claim 1, wherein upon an affirmative determination that the display list object includes a math or logic operation requiring a hard processing operation, dividing the to-be-printed page into a plurality of bands and rendering the bands into the device specific memory, a band containing the to-be-printed object being rendered differently from bands not containing the to-be-printed object.

104. (New) The method of claim 103, wherein rendering the bands comprises constructing a contone page for color information of the to-be-printed page, the color information being in a first color space, and on a band-by-band basis, blending color information of the to-be-printed object with the color information of the contone page to create one or more contone bands.

105. (New) The method of claim 104, wherein the rendering further includes blending, on a band-by-band basis, color information of the to-be-printed object with another to-be-printed object.

106. (New) The method of claim 104, wherein the rendering further includes converting color information of the contone bands into a second color space of the rendering device.

107. (New) The method of claim 1, wherein the rendering comprises constructing a contone page having pixels corresponding to color information of pixels of the to-be-printed page and blending color information of one of said pixels of said contone page with a pixel of the to-be-printed object to create a pixel of resultant color information.